SUNDAY 10<sup>th</sup> NOVEMBER CHASE LEISURE CENTRE CANNOCK



**Competition Date: Sunday 10<sup>TH</sup> November 2024** 

This tournament consists of slow solos, street solos, slow duos and and all style teams

Venue: Chase Leisure Centre, Stafford Road, Cannock, WS11 4AL

Arrival time: 8:20am Start time: 8:40am

Registration deadline: 10<sup>th</sup> October 2024 (please be aware that tickets may be sold out before the deadline date and performance slots for some categories may be full)

Payment deadline: 17th October 2024

Tickets can be reserved before the registration deadline for £1 per ticket. Deposits will be deducted from your total amount when invoiced. You are allowed to reduce your ticket numbers by 10% without losing any deposit up until the registration deadline. Any reserved tickets not purchased for in full that exceeds the 10% deduction allowance will result in that deposit being lost (for example, if 50 tickets are reserved at £50 and only 35 tickets are ordered on your final registration form, £35 will be deducted from your total amount and £15 will be lost). If payment is not made by the payment deadline date, your teacher's commission will no longer be deducted from your invoice and your tickets will no longer be secured. We recommend collecting ticket money before submitting your form.

Ticket prices: £16 per dancer / £13 per spectator

A dancer ticket entitles a dancer to compete in 1 x team, 1 x slow solo, 1 x street solo and 1 x slow duo.

Any additional entries per dancer will be charged at £5 each.

Carers and U3: FREE

Coaches will receive 50p commission from each ticket sold if paid by the deadline date.

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### **RULES AND REGULATIONS**

Our aim is always to provide you with a fun and friendly environment to compete in with good vibes, love and support!

Here are some regulations that you must follow when attending our event:

Coaches should have two copies of a register of spectators and dancers.

Dance coaches should have the correct insurance policies in place to attend dance events with their school.

Entry fees are non-refundable. All coaches should advise audacity hosts if their dancers are not able to perform.

No dancer should perform with an injury or sprain.

Foul language or aggressive behaviour is not tolerated. Failure to adhere to this rule will result in your school being disqualified from the competition.

Sportsmanship is the upmost importance. All schools should be supportive of one another regardless of age or ability. Negative discussions between coaches or spectators are not permitted. Any such reports of this behaviour will be frowned upon subsequently jeopardising your place in the competition and future audacity events.

The venue is an alcohol and smoke free zone. Please be respectful of the building and grounds.

### **MUSIC AND COSTUMES**

All music must be relevant for specific age groups. Profanities and referrals of a sexual nature are not acceptable

Coaches must send in team music via email to <a href="mailto:info@audacityevents.co.uk">info@audacityevents.co.uk</a> and are advised to bring additional copies of music on the day of the event as backup.

Costumes must be of appropriate attire.

Props are not permitted in knockout solo and duo rounds.

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### **COMPLAINTS**

A designated official will be available during the event to answer any questions. Formal complaints must be recorded with an official on the day of the competition and then followed up within seven days of the competition. Complaints will not be taken lightly. Refunds will not be given in a result if a complaint but will be dealt with appropriately and efficiently. Complaints can also be emailed to: info@audacityevents.co.uk

### **JUDGES**

Up to three judges will be present at the competition.

In teams, a total score of 60 points are available from each independent judge equalling a total of 180 points overall.

Please respect the judges' space when performances are taking place.

The judges' decisions are final.

### **ABILITY CATEGORIES**

Novice – beginners or dancers/crews that have never placed in the top 3 out of 5 or more at any competition. Applies to all age categories.

Intermediate – dancers/crews who have placed in the top 3 out of 5 or more at any competition. Does not apply to u4 & u6 age categories.

Advanced – dancers/crews that have placed 1<sup>st</sup> out of 5 or more at any competition (excluding in a beginners/novice category). Does not apply to u4, u6, u8 or u10 categories.

Special Needs (SEN) – dancers with additional needs. Can dance with a Carer and/or equipment.

\*Audacity reserve the right to merge ability/age groups if categories are too small \*If dancers/crews have moved up an age category, they may move down by one ability category. Once you have competed at Advanced level you are unable to move down to Novice at any time.

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## SOLOS

**Dance Styles:** 

Slow (Lyrical/contemporary)

Street

**Age Categories:** 

Novice u4 / u6 / u8 / u10 / u12 / u14 / u16 / u18 / 18+ Intermediate u8 / u10 / u12 / u14 / u16 / u18 / 18+ Advanced u12 / u14 / u16 / u18 / 18+ SEN category includes all age and ability categories as above

All dancers will perform on the floor at the same time and finalists will be chosen through knockout rounds.

Solo music will be chosen at random.

Slow commercial music will be played for slow section and hiphop/commercial music will be played for street section.

No dancer will be aware of music selection until the rounds commence.

Music will be played until the judges have reached their decision.

Dancers can only compete in one age category.

Advanced dancers may be asked to perform a 30 second solo spot.

Travelling acrobatics are not permitted until final rounds and must be performed safely.

Coaches must only compete in Intermediate or Advanced.

Dancers will be placed 1st to 6th in each category.

What the judges are looking for:

Musicality, Variety, Interpretation, Energy and Confidence

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## **SLOW DUOS**

## **Age Categories:**

Novice u4 / u6 / u8 / u10 / u12 / u14 / u16 / u18 / 18+ Intermediate u8 / u10 / u12 / u14 / u16 / u18 / 18+ Advanced u12 / u14 / u16 / u18 / 18+ SEN category includes all age and ability categories as above

Suitable dance styles: Lyrical/Contemporary

All dancers will perform on the floor at the same time and finalists will be chosen through knockout rounds.

Music will be chosen at random.

No dancer will be aware of music selection until the rounds commence.

Slow music will be played until the judges have reached their decision.

Duos must compete in the age category of the oldest dancer.

Duos must compete in the middle-ground ability category of both dancers (for example, if one dancer is novice and the other advanced they will compete in intermediate). If there is no middle-ground then they must compete in the ability category of the oldest dancer.

Acrobatics are only permitted in final rounds.

Duos will be placed 1<sup>st</sup> to 6<sup>th</sup> in each category.

Coaches must only compete in Intermediate or Advanced.

Each placed duo will receive two trophies or medals.

What the judges are looking for:

Musicality, Variety, Interpretation, Energy, Connection and Creativity

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## **TEAMS**

## **Style Categories:**

Street – for routines that include elements of street / hiphop / commercial / breaking

Classical – for routines that include elements of ballet/contemporary/lyrical

Theatrical – for routines that include elements of Acro/Jazz/Pom Dance/Modern/ Musical Theatre

If you cannot see your style above please place your routine in whichever category you feel is the most suitable.

## **Age Categories:**

Novice u4 / u6 / u8 / u10 / u12 / u14 / u16 / u18 / 18+
Intermediate u8 / u10 / u12 / u14 / u16 / u18 / 18+
Advanced u12 / u14 / u16 / u18 / 18+
SEN category includes all age and ability categories as above Parents (cannot include any dancers or coaches)

\*Each team is allowed TWO dancers to fall into the age category above the one they are competing in but no older; for example, a team of 11 year old dancers with two 12 year old dancers would still compete in under 12s, but a team of 11 year old dancers with one or more 14 year old dancers would have to compete in under 14s. A team of 11 year old dancers with one or more 15 year old dancers would have to compete in under 16s.

## **Entry limits:**

Although we do not limit the amount of routines a school can enter please be aware that we have a restriction on performance slots and these are taken on a first come first served basis.

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### **TEAMS**

Choreography must be appropriate for the age of performer.

Teams must consist of between 3 and 25 members.

Teams entering the novice category must consist of at least 50% of novice dancers, for example; a team of 10 containing 6 intermediate/advanced members cannot compete in novice

Teams containing dance coaches cannot compete in novice.

Acrobatics are permitted during routines as long as they are performed safely.

5 points will be deducted from the overall score if any movements are deemed unsafe.

The use of props is permitted.

There is a time limit of 2 minutes and 30 seconds for routines.

Music that exceeds the time limit will be faded out at 2 minutes and 30 seconds.

Teams will be placed from 1<sup>st</sup> to 5th. All team entries will receive a trophy.

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### **SCORING**

For the knockout rounds of solos and duos judges will be asked to pick a specific number of dancers depending on the overall number of competitors.

Dancers will be eliminated after each round depending on the judges' selections In the final round, judges will place dancers from 1<sup>st</sup> to 6<sup>th</sup> place awarding dancers the following points:

 $1^{st}$  – 10 points.  $2^{nd}$  – 8 points.  $3^{rd}$  – 6 points.  $4^{th}$  – 4 points.  $5^{th}$  – 2 points.  $6^{th}$  – 0 points.

Scores will be calculated and determine the overall placing. In the event of a tie, dancers will battle head to head and judges will make a unanimous decision on who places higher

Teams will be scored from 0 to 10 in the following:

- 1. Technique/Portrayal of styles 2. Precision/Execution/Dynamics
- 3. Formations/Spacing/Transitions 4. Confidence/Projection/Energy
- 5. Choreography/Creativity/Originality 6. Overall Impression (in the event of a tie, the team with the highest overall impression score will place above)

0-2 = Below Average 3-4 = Average 5-6 = Good 7-8 = Very Good 9-10 = Excellent

A maximum of 180 points can be scored across the three judges

Scoresheets will be available for coaches to collect after team results are called Although there are no official rules regarding teams being helped from the sidelines, please be aware that judges may deduct points for this at their discretion

For further information on our competition rules please visit our website: <a href="https://www.audacityevents.co.uk">www.audacityevents.co.uk</a>